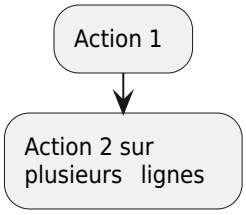
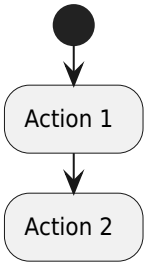
Diagramme d'activités UML

Permet d'analyser un traitement, ou des interactions Homme/machine (Use case) Consolidation de la description textuelle de use case.

Action

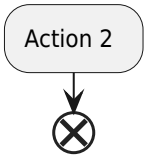


Début

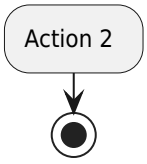


Fin

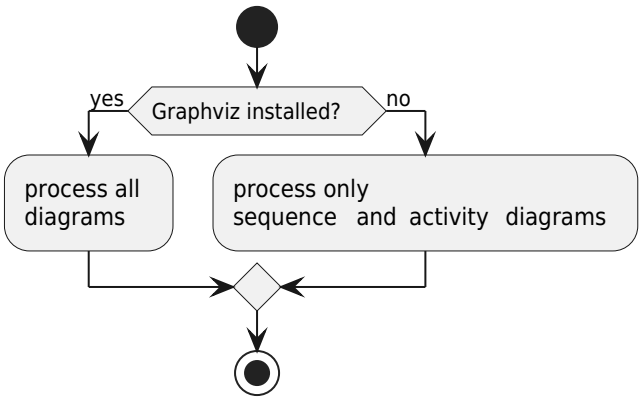
Fin de traitement



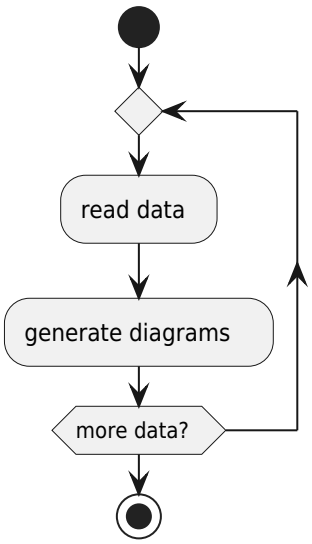
Fin de tous les traitements



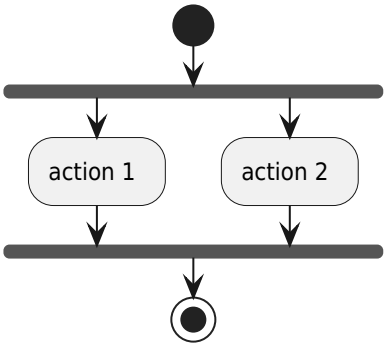
Condition



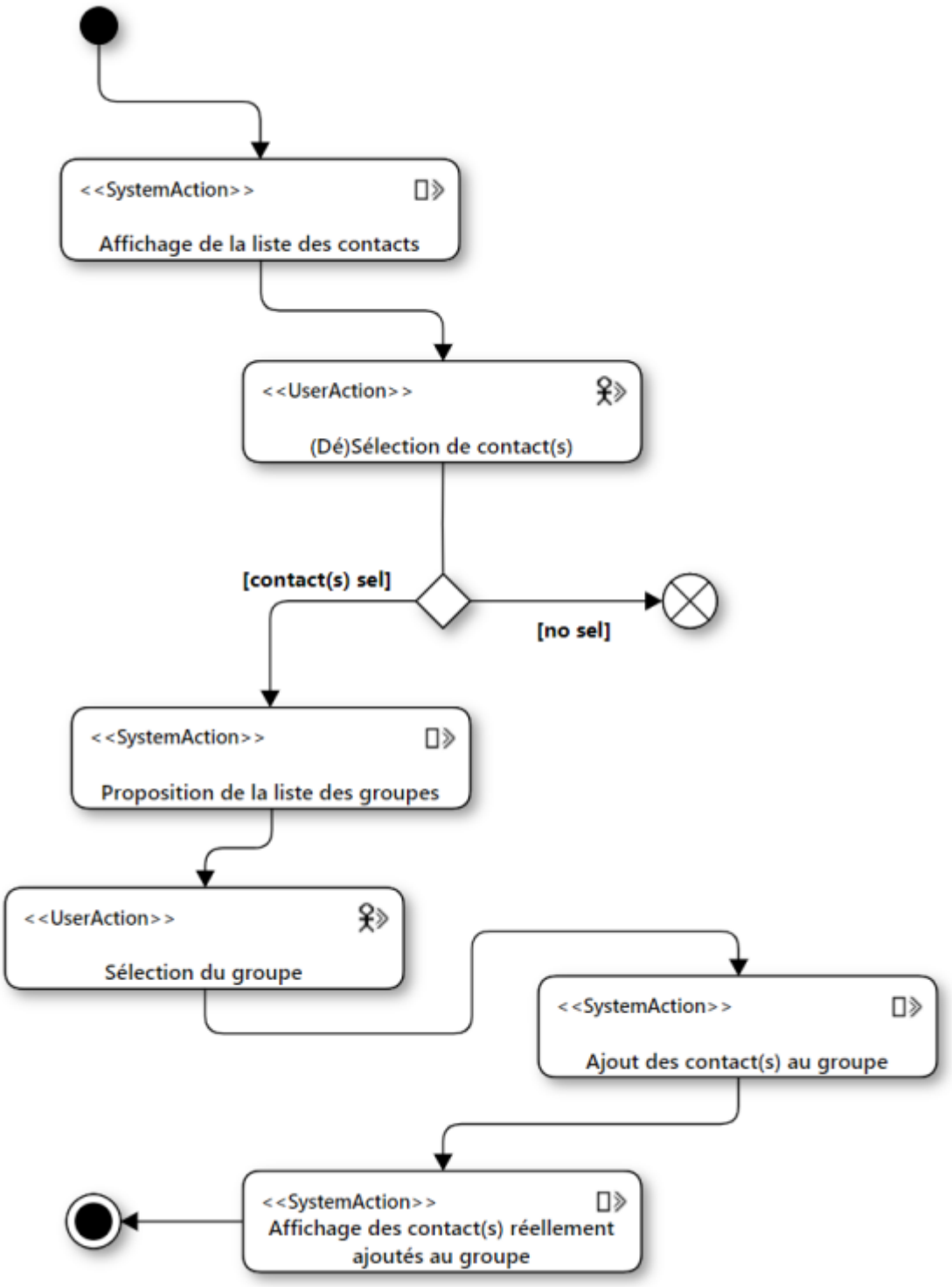
Itération/répétition



Synchronisation



Exemple



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