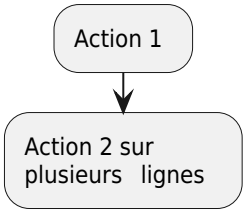
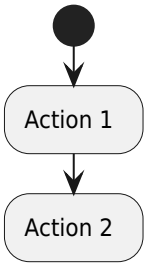
# Diagramme d'activités UML

- Permet d'analyser un traitement, ou des interactions Homme/machine (Use case)
- Consolidation de la description textuelle de use case.

## Action

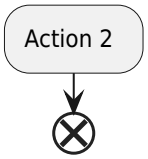



## Début

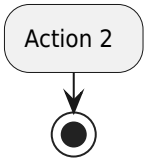



## Fin

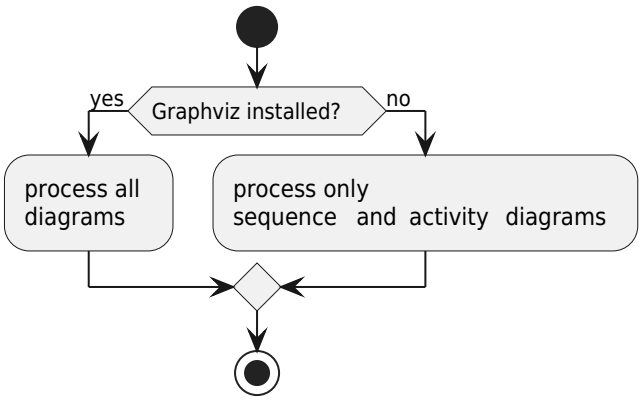
Fin de traitement



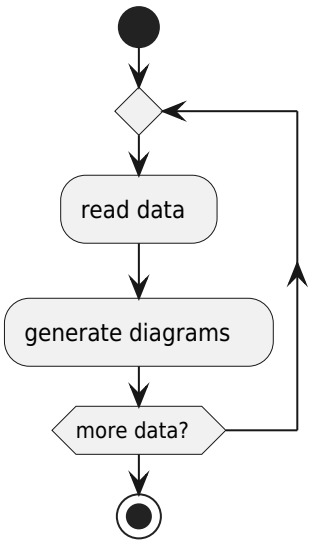

Fin de tous les traitements



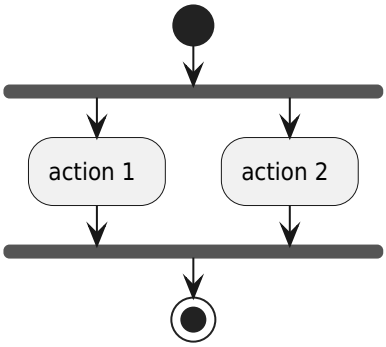
## Condition



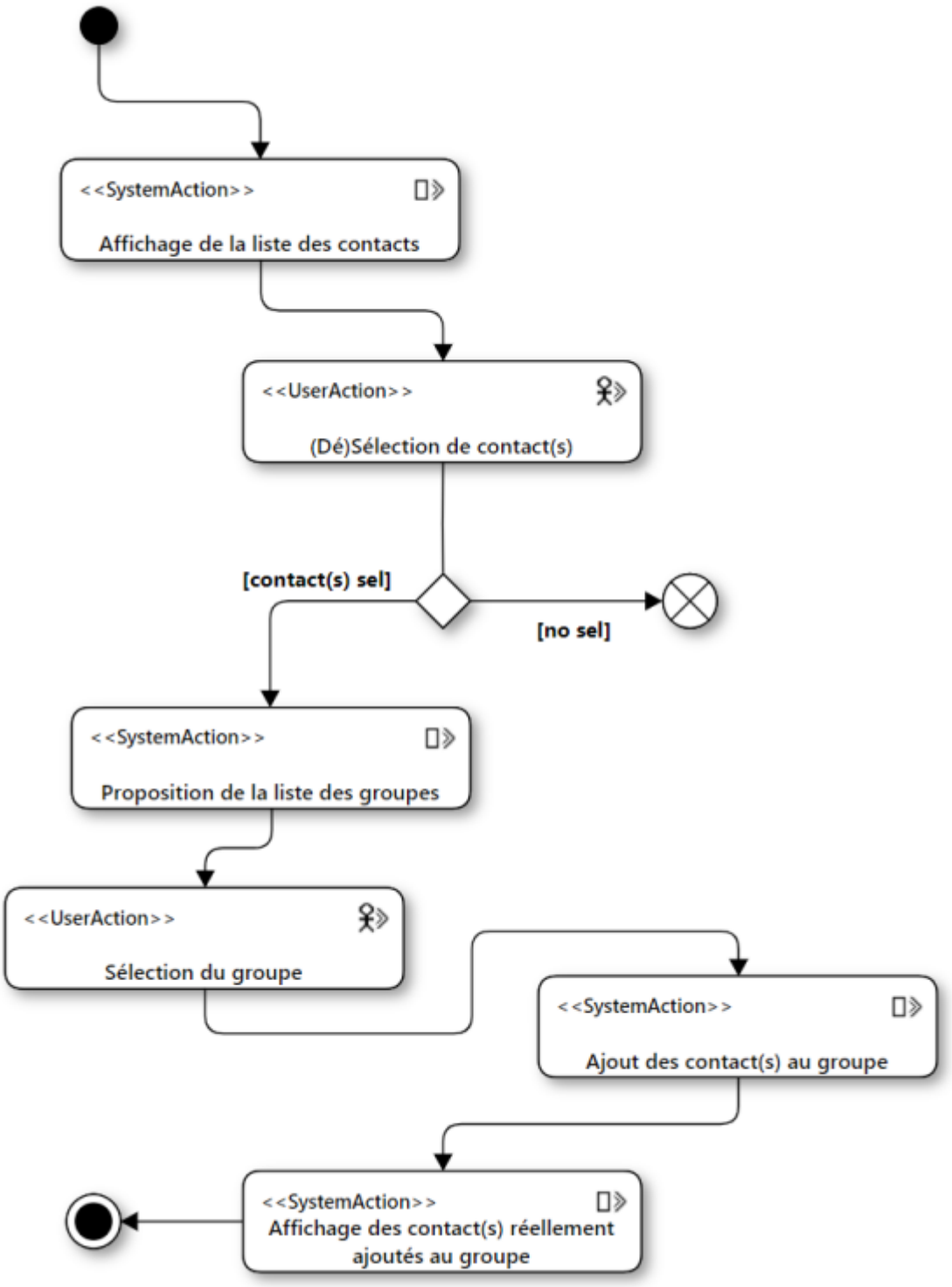

## Itération/répétition




## Synchronisation



# Exemple




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