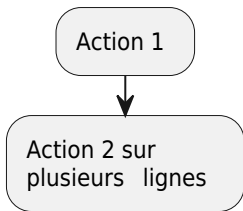


# Diagramme d'activités UML

- Permet d'analyser un traitement, ou des interactions Homme/machine (Use case)
- Consolidation de la description textuelle de use case.

## Action

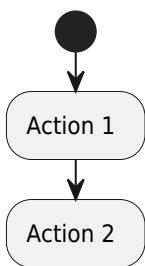


```
:Action 1;  
:Action 2 sur  
plusieurs **lignes**;
```

## Début



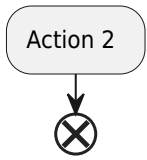
Le traitement doit toujours spécifier son début.



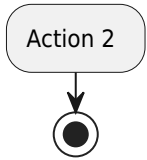
```
start  
:Action 1;  
:Action 2;
```

## Fin

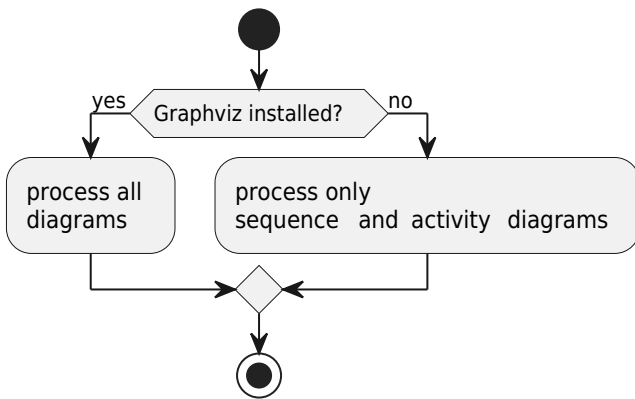
Fin de traitement



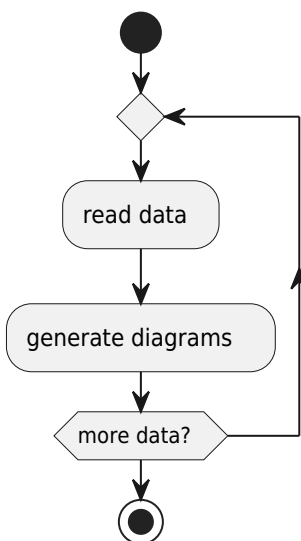
Fin de tous les traitements



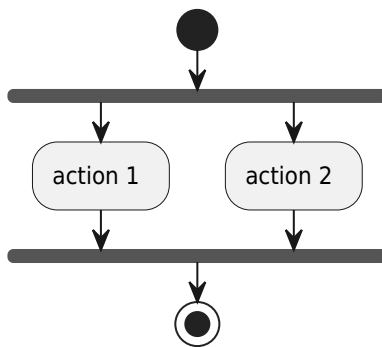
## Condition



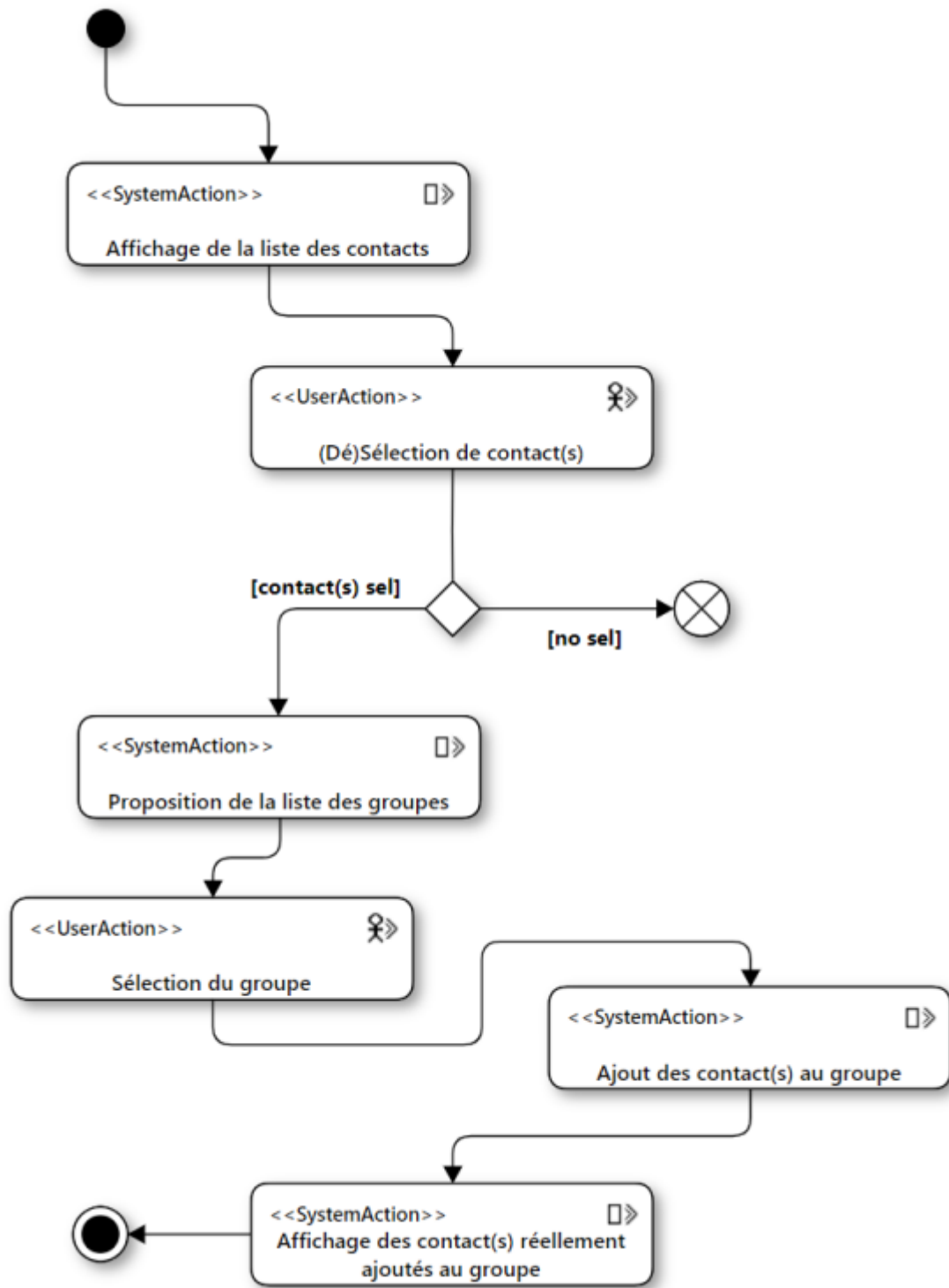
## Itération/répétition



## Synchronisation



## Exemple



From: <http://slamwiki2.kobject.net/> - SlamWiki 2.1

Permanent link: <http://slamwiki2.kobject.net/analyse/activitydiagram?rev=1730880982>

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