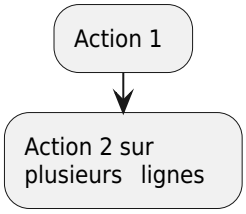
Diagramme d'activités UML

- Permet d'analyser un traitement, ou des interactions Homme/machine (Use case)
- Consolidation de la description textuelle de use case.

Action

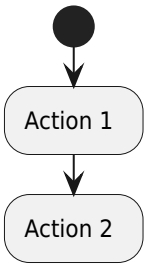



```
:Action 1;
:Action 2 sur
plusieurs **lignes**;
```

Début



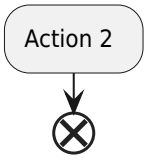
Le traitement doit toujours spécifier son début.



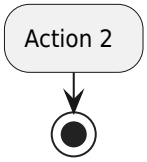

```
start
:Action 1;
:Action 2;
```

Fin

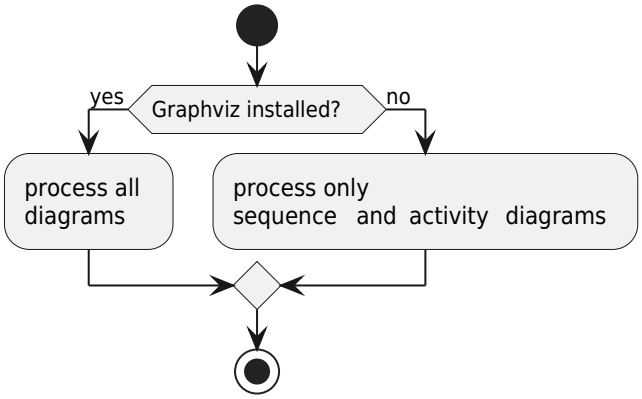
Fin de traitement



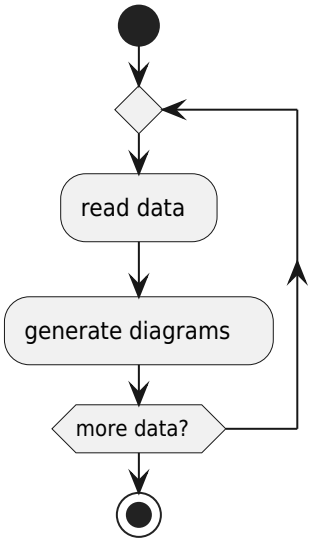
Fin de tous les traitements



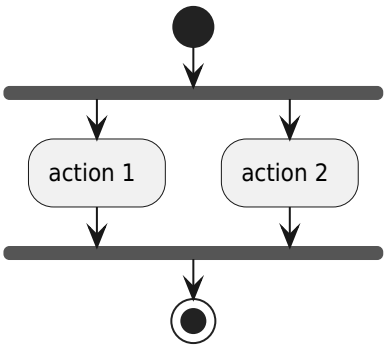
Condition



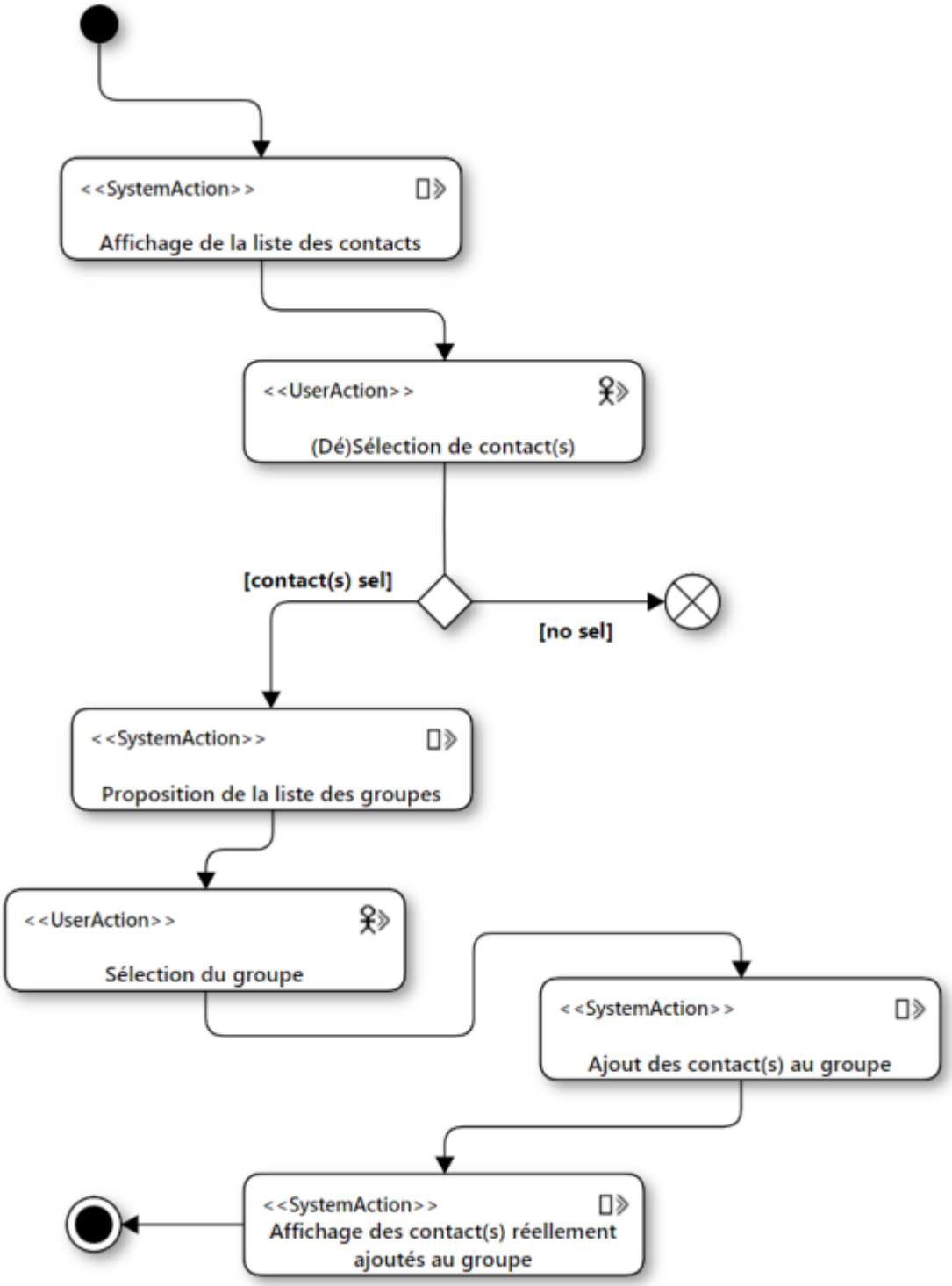
Itération/répétition



Synchronisation



Exemple



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