

# JavaFx

```
@FXML
private void initialize() {
    // Initialize the person table with the two columns.
    prenomColumn.setCellValueFactory((CellDataFeatures<Utilisateur, String>
feature) -> {
        Utilisateur user = feature.getValue();
        return new SimpleObjectProperty<>(user.getPrenom());
    });
    nomColumn.setCellValueFactory((CellDataFeatures<Utilisateur, String>
feature) -> {
        Utilisateur user = feature.getValue();
        return new SimpleObjectProperty<>(user.getNom());
    });
    showUser(null);
    personnTable.getSelectionModel().selectedItemProperty().addListener((observable,
oldValue, newValue) -> showUser(newValue));
}
```

## Ressources

jfxtras	<a href="http://jfxtras.org/">http://jfxtras.org/</a>
	<a href="#">Download jar</a>

From:

<http://slamwiki2.kobject.net/> - **Broken SlamWiki 2.0**

Permanent link:

<http://slamwiki2.kobject.net/slam4/javafx?rev=1502289244>

Last update: **2019/08/31 14:39**

